

Competition Tickets Terms and Conditions

- 1.1.** Please refer to the Derby LIVE Terms and Conditions which shall apply to the tickets: <https://www.derbylive.co.uk/your-visit/how-book/terms-conditions/> and the event specific terms: <https://www.derbylive.co.uk/whats-on/the-darley-park-weekender/darley-park-customer-information/>
- 1.2.** The tickets are non-exchangeable, non-transferable and are not redeemable for cash or other prizes or sold for commercial gain.
- 1.3.** The offer is not available on tickets already purchased.
- 1.4.** The Promoter retains the right to substitute, at its discretion, each ticket with another similar ticket in the event the original ticket offered is not available.
- 1.5.** The Promoter accepts no responsibility for any damage, loss, liabilities, injury or disappointment incurred or suffered by you because of entering the competition or accepting the prize.
- 1.6.** For the avoidance of doubt, the Prize does not include any travel to the event, accommodation at the event or any expenses relating to travel, accommodation or food and drink. In addition, the Promoter shall not be held responsible if, for whatever reason, entry to the event by the Winner and their companions is denied by the event security team.
- 1.7.** Entrants are responsible for ensuring that tickets holders have the minimum age required to attend the event. The Promoter will not be responsible for any failure by the ticket holders to gain entry or re-entry to event due to the behaviour of the ticket holders.
- 1.8.** Your e-ticket/s will be emailed to you closer to the event. When you receive your e-ticket/s please ensure you can display your tickets on your phone as you will not gain access to the event without them. We recommend fully charging your phone prior to the event.
- 1.9.** The Promoter reserves the right to alter or vary the content or timing of the whole or any part of the event in circumstances beyond its reasonable control without any obligation to make any refunds or exchange tickets.